

RULES & REGULATIONS

“UNDER 16 – TOURNAMENT OF LIGHT”

1) Laws of the game

- All matches in the “UNDER 16 – TOURNAMENT OF LIGHT” shall be played in accordance with the laws of the game as laid down by FIFA and sanctioned SAFA-Cape Town.

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2) Registration

- Only players born on or after 1ST January 2000 will be eligible to participate in the tournament.
- All players shall hold affiliation to SAFA Cape Town and need endorsements from their LFA's to participate.
- To participate in the UNDER 16 TOURNAMENT OF LIGHT, all players and managers shall have a valid 2015/16 SAFA Cape Town registration card.
- Clubs will not be allowed to register any guest players. Failure to comply with this provision shall constitute a breach of the regulation and if found guilty by the Tournament LOC, shall result in immediate disqualification from the tournament, with no refunding.
- Each Club shall register their participating team prior to the start of the tournament not later than 31ST July 2016, providing players Birth certificate with 2015/16 players cards.

3) NUMBER & ELIGIBILITY OF PLAYERS

- The maximum number of players will be 11 and a match will be deemed a default if there are less than 7 players at the start of the match or during the match if there will be less than 7 players to continue the match for whatever reason, the match will automatically result into match abandoned and the match will be awarded to the oppositions.
- Four (4) substitutions are allowed in all matches during the tournament.
- No time wasting is allowed.
- All participating clubs are responsible for fielding eligible players. Failure to comply with this provision shall constitute a breach of the regulation and if found guilty by the Tournament LOC shall result in immediate disqualification from the tournament, with no refunding.
- Each Team shall consist of 18 players with 2 SAFA-Cape Town registered officials representing them at the UNDER 16 “TOURNAMENT OF LIGHT”
- Once all club registration has be done it shall remain unchanged for the duration of the tournament, therefore no alterations to the tournament registered squad will be allowed after tournament registration.
- No player can represent a club he/she is not registered with, or play for two different teams during the tournament.
- Should a team decide to withdraw within a week from the tournament date; no refunding will be made on tournament entrance fee.

4) GROUPS/POOLS & FORMAT

- The official tournament to commence on the 6th of August 2016 till the 9th of August 2016.
- The number of teams to participate in the tournament will be 32.
- The tournament shall be played in a round-robin group stage, followed by a knockout stage and then the finals.
- All team managers are to report 1 hour before kick-off to the tournament administration.
- There are 8 groups of 4 teams in each group.
- Each team will play 3 matches (1 round) against the other teams in their groups and the two teams ending in first and second in the group will advance to the Championship last 16 K/O-stage. The team ending up 3rd will advance to the Quarter-final Shield Section and the team ending 4th will advance to the Quarter-final Plate Section.
- The winners of the Championship last 16 K/O-stage matches will advance to the Quarter-final stage and the winners of the Championship Quarter-finals will advance to the Championship semi-final and the winners of the Championship semi-finals will advance to the Championship Final for 2016.
- The winners of the Quarter-final Shield Section will advance to the Shield Section semi-final and thereafter to the Shield Final for 2016.
- The winners of the Quarter-final Plate Section will advance to the Plate Section semi-final and the winners of the shield section semi-final will advance to the Plate Final for 2016.

Group's duration - points awarding system:

- 3 points for win,
 - 3 points and 2 goals for a default (goals will only be awarded if the team are present and complies fully with association rules at the start of match)
 - 2 point for scored draw,
 - 1 point for goalless draw and
 - 0 points for a loss.
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- Should there be a draw between teams in any of the groups; the team with the best goal difference will advance.
 - If there is still a draw then the team with the most goals will advance. If there is still a draw, then a "sudden death" penalty shoot-out will decide the winner.
 - Any team that defaults their first two matches will be automatically be disqualified from the tournament.

5) KNOCK-OUT PHASE

- Penalty shoot-outs in the knock-out phase if match is drawn.
The best out of five, thereafter sudden death will apply if the match is still drawn.
- The finals formation will played as follows:
 - ❖ 1st the Plate Section final
 - ❖ 2nd the Shield Section final
 - ❖ 3rd the Championship Section final
- If there is a draw in all final sections then extra time of 5 minutes each way will be played.
- If there is still a draw then penalty shoot-outs will decide the winner.
The best out of five, thereafter sudden death will apply if the match is still drawn.

6) DURATION OF MATCHES

- Group & knock-out matches will be played into the allocated 40 minute time slot of 2 halves of 20 minutes each.
- Teams will change over at half time with 3 minute break.
- Finals (Championship, Plate and Shield) will be played into the allocated 50 minute time slot of 2 halves of 25 minutes each.
- Teams who arrive late, within 5 minutes after the scheduled start match shall be penalised by starting the match with 1 goal awarded to the opponents.
- Teams who arrive at the field of play with more than 5 minutes after the scheduled start of the match shall be deemed to have defaulted the match.
- If a match starts late, it must still finish in the allocated time for that specific match.
- Offending teams will be penalized 1 goal if late for a game.

7) OFFICIATING OF MATCHES

- The referee will be the sole judge on the field of play.
- Scrutineers will be liable to check all SAFA-Cape Town 2016 registration cards with team sheets before each match. Managers are reminded to be present when officials check all players' cards.
- All matches will consist of 3 officials, 1 referee and 2 assistant referees.
- 2 yellow cards in separate matches will lead to an immediate 1 match suspension.
- A red card is an immediate one match suspension depending on the seriousness of the offence.
- Cautions in the group stages will not carry to the Knock-out stages.
- Duration of matches, only the 2 managers and 7 substitutes will be allowed in the technical area. Should the teams not adhere to Rules & Regulations of the tournament, the official has the full right to stop play or to abandon the match, pending on circumstances.
- The Tournament LOC and the EXECUTIVE COMMITTEE of Rock'a'fellas FC reserves the right to adjust this rule to their discretion in the interest of the Rock'a'fellas FC, Sponsors, SAFA-Cape Town and LFAMP.
- No player or team management will be allowed to verbally abuse any of the referees, no matter what the circumstances.
- All complaints must be lodged via the Tournament Director within 30 minutes of the violation.
- Team managers of the respective teams must take responsibility for the behaviour of each of the members of their teams, as well as their supporters.
- In extreme cases, a player, supporter or manager will be asked to leave the premises of the tournament, depending on the discretion of the Tournament LOC.
- The Tournament LOC and the EXECUTIVE COMMITTEE of the Rock'a'fellas FC reserves the right to ensue civil and/or criminal action in the interest of the Rock'a'fellas FC, Sponsors, SAFA-Cape Town and LFA-MP.

8) CLOTHING AND EQUIPMENT

- All teams must wear easily identifiable kit as per the team colours that must be indicated on the Registration Sheet.
- All teams must have an alternative kit readily available.
- The managers of the teams to familiarise themselves with the colours of the opponents in their group.
- No time wasting shall be tolerated due to the clash of colours.
- In the event of a clash of colours, the "Away" team on the fixtures shall be liable to change kit.
- FIFA Law 4 applies regarding the use of clothing and jewellery.
- The managers of each team will have to make sure that the team will adhere to the rule of clothing as a player who does not adhere to the rule will be asked to leave the field to the discretion of the referee.

- Each team should have a match ball available before the start of play. The choice of ball is entirely to the discretion of the referee.

9) CONDUCT AND PROTOCOL

- All disciplinary matters shall be dealt with by the Tournament Local Organising Committee.
- No foul language, violent conduct or abuse of any sort will be tolerated from any player or supporter of any of the participating teams.
- Teams are responsible for the behaviour of their supporters and shall be dealt with accordingly.
- In an extreme case, the team will be expelled from the tournament and further participation in the tournament will be suspended. This is dependent on the discretion of the Tournament LOC
- The Tournament Local Organising Committee (LOC) shall be sole adjudicator of all cases involving breaches of the tournament rules. The Tournament LOC decision is final, no appeals will be entertained.
- All complaints must be lodged via the Tournament Director to the Tournament LOC within 1 hour after completion of said match, if not and received after the 1 hour deadline, it will not be entertained.
- The Tournament Local Organising Committee however reserves the right to refer serious breaches of the rules to the clubs Local football Association (LFA) for consideration.

10) INDEMNITY & ACKNOWLEDGE BY PARTICIPANTS

- All teams enter the tournament at their own risk.
- Rock'a'fellas Football Club, Executive Committee, MPLFA (Mitchells Plain Local Football Association), SAFA-Cape Ton (South African Football Association- Cape Town), Rocklands FMC, the Sponsors and/or the Tournament LOC cannot be held responsible for any injuries, the loss of any personal property of any sort or life or otherwise during any events as describe herein throughout the entire event.
- Teams, players or supporters may be banned from the tournament, without refund, as determined by the Tournament LOC, whose decision as to such banning is final and whose rights may be fully reserved. Please note, pending on Tournament LOC outcome, teams, players or supporters can be banned from participating in the UNDER 16 "TOURNAMENT OF LIGHT" again.
- Matters not provided for in these rules or where silent, shall be dealt with by the Tournament LOC and/or Rockafellas Football Club.
- Rock'a'fellas FC Executive Committee and/or the T.O.C. may deal with any matter not provided for in these rules but pertaining to the tournament.
- The Tournament LOC or Rockafellas Football Club shall be empowered to amend, alter and add to these rules at any time for the duration of the tournament, if it is deemed to be in the interest of protecting the image of Rock'a'fellas FC as the hosts, the Sponsors, MPLFA, SAFA-Cape Town, Rocklands FMC and all role-players in the tournament.
- Such amendments, alterations and additions to these rules shall be operative with immediate effect.

11) SCOUTS

- Hereby we invite all registered scouts to the UNDER 16 "TOURNAMENT OF LIGHT" in acceptance before tournament kick-off, all scouts needs to register with the Tournament LOC, as all information pertaining identification of players in terms of trials, etc will be noted for future references and exposure.
- All information will be uploaded via our Facebook page (Rockafellas S Club) and website www.Rock-a-fellasfc.co.za.

12) Awards

- Individuals awards
 - Top Goal Scorer
 - Player of the Tournament
 - Goalkeeper of the Tournament
 - Manager/Coach of the Tournament
 - Team of the Tournament award
 - Referee of the tournament
 - Participating Certificates for individuals

- Winners section
 - ❖ Winners
 - Prize money R5000
 - Floating Trophy
 - 20 medals

 - ❖ Losing Finalist
 - Prize money R2800
 - Floating Trophy
 - 20 medals

- Shield Section
 - ❖ Winners
 - Prize money R2200
 - Floating Trophy
 - 20 medals

 - ❖ Losing Finalist
 - Prize money R1200
 - Floating Trophy
 - 20 medals

- Plate Section
 - ❖ Winners
 - Prize money R1000
 - Floating Trophy
 - 20 medals

 - ❖ Losing Finalist
 - Prize money R600
 - Floating Trophy
 - 20 medals

“All floating trophies needs to be returned before of October 2016”.

“All individuals and teams will have to sign for all floating trophies and will be liable to return all in good condition and should that not be the case, all cost will be for the award winning team”

Thank you.